1) Use the shell method to find the volume generated by revolving $y = x^2$ around the x-axis on the interval [0,1]. Then revolve it around the y-axis and find the volume.

2) Use the shell method to find the volume generated by revolving the region between $y = \sqrt{x}$ and $y = x^2$ on the interval [0,1].

3) Use the shell method to find the "Frustrum" of a cone in terms of it's height h, the lower base radius R and the upper base radius r.

